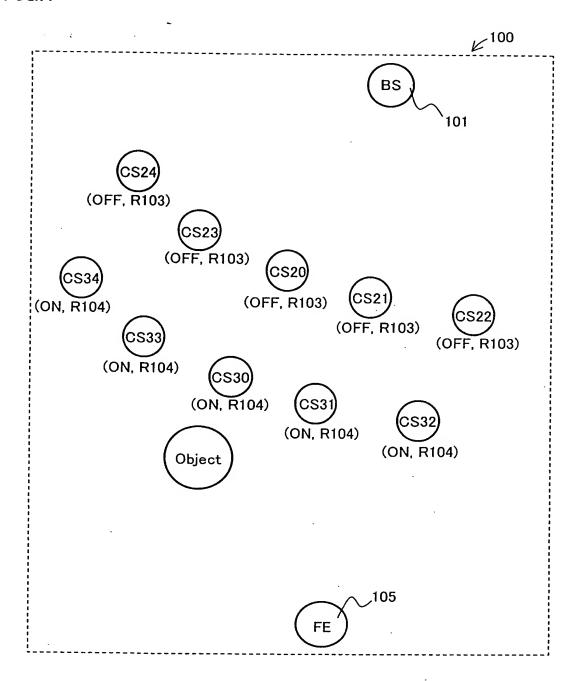
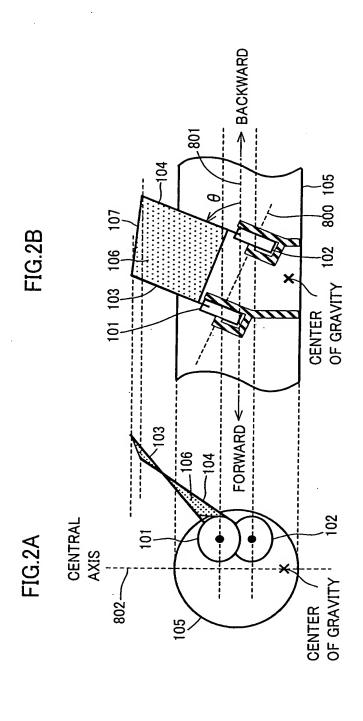
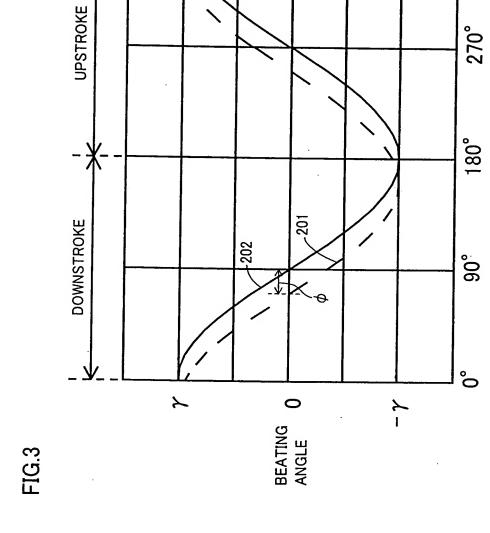
FIG.1







BEATING PHASE  $\, au$ 

 $360^{\circ}$ 

270°

FIG.4

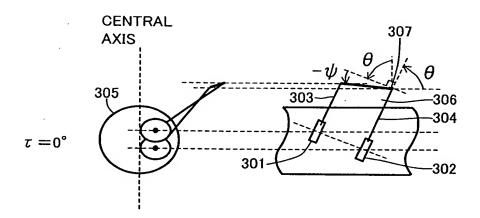


FIG.5

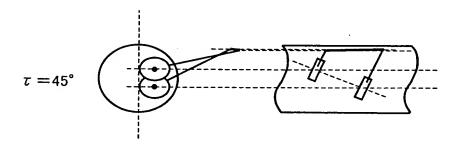


FIG.6

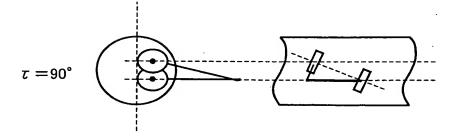


FIG.7

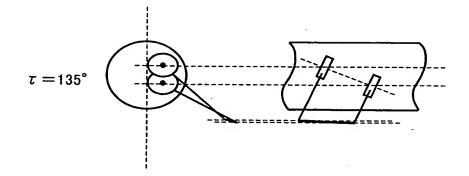


FIG.8

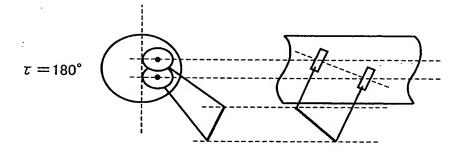


FIG.9

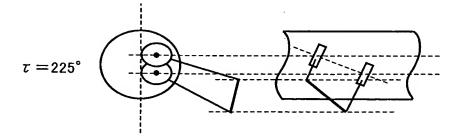


FIG.10

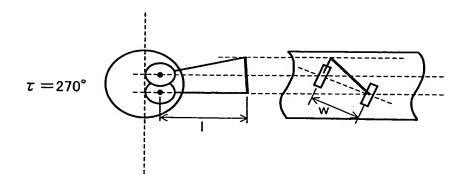


FIG.11

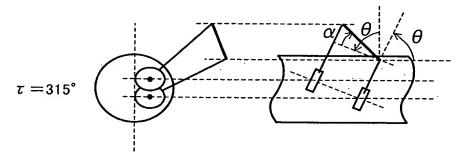


FIG.12

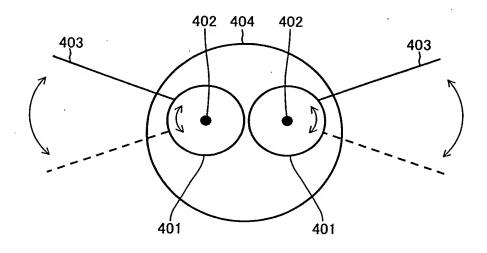


FIG.13

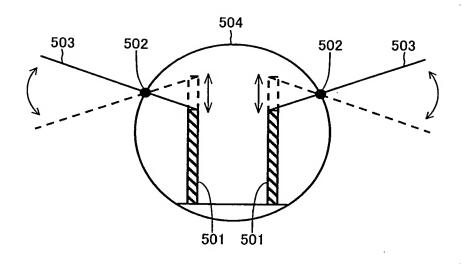


FIG.14

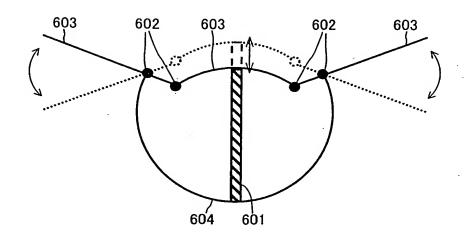
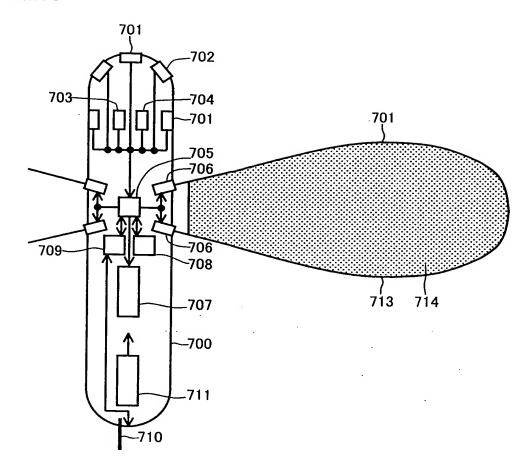
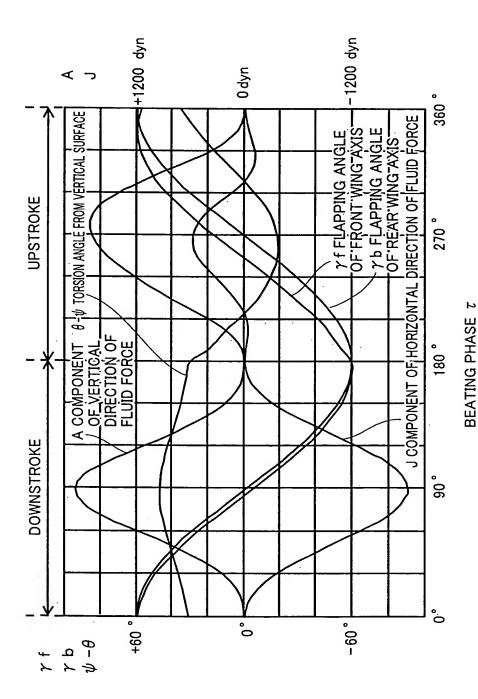


FIG.15





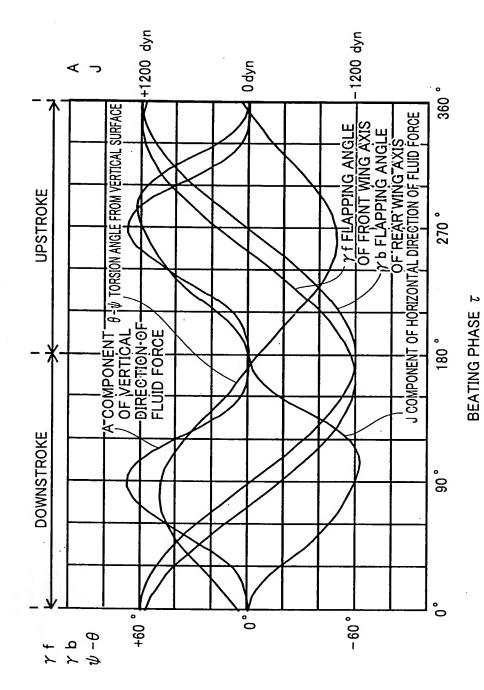
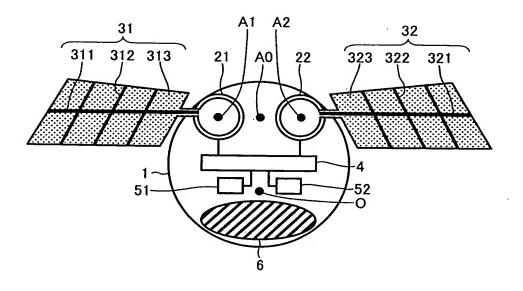


FIG.18



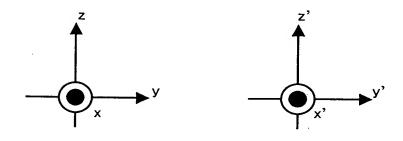


FIG.19

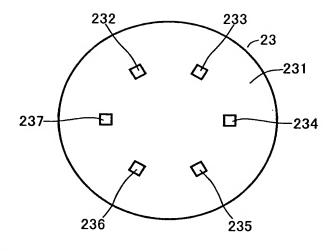


FIG.20

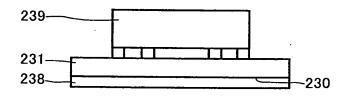


FIG.21

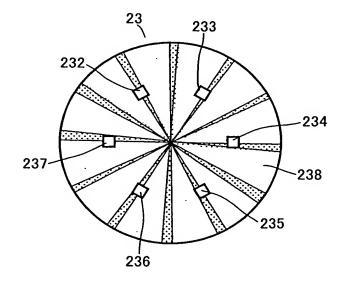


FIG.22

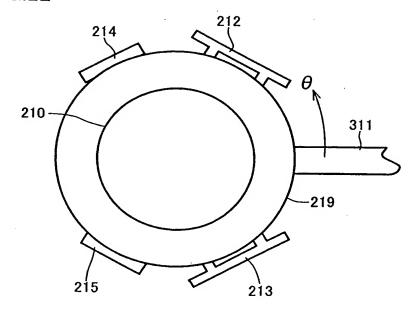


FIG.23

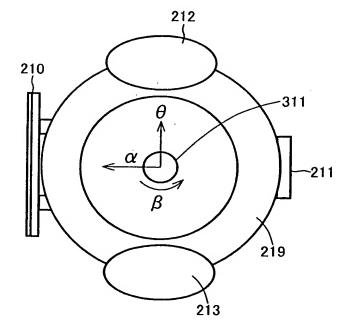


FIG.24

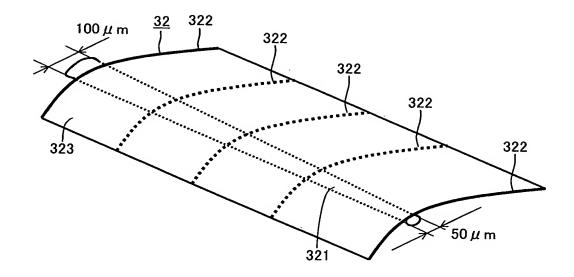


FIG.25

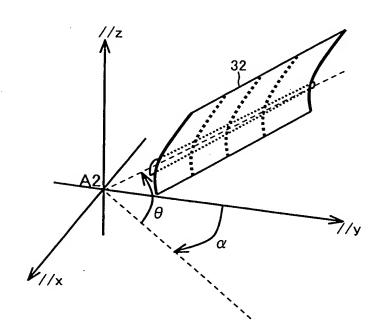


FIG.26

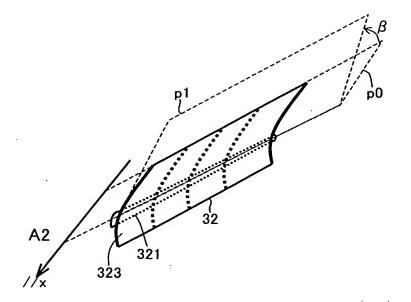


FIG.27

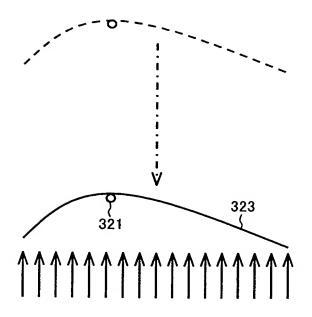


FIG.28

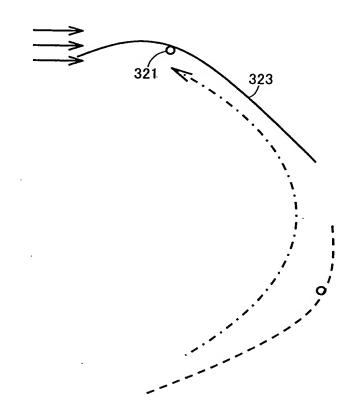


FIG.29

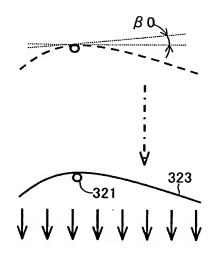


FIG.30

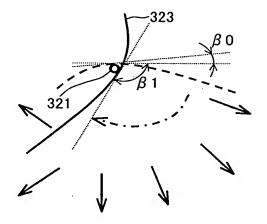


FIG.31

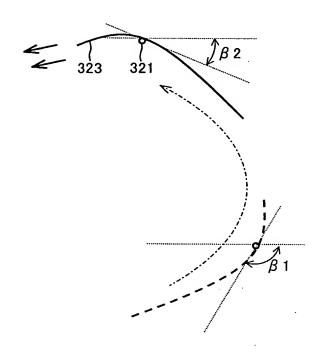


FIG.32

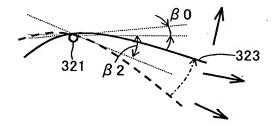


FIG.33

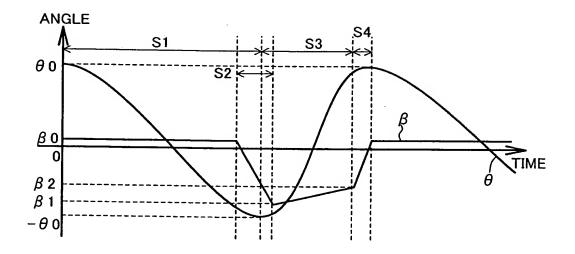
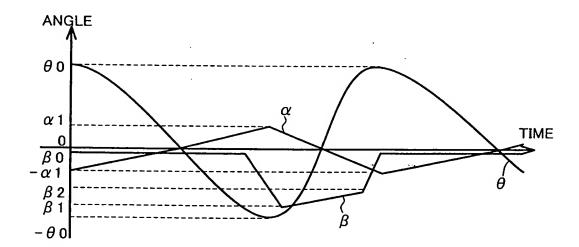
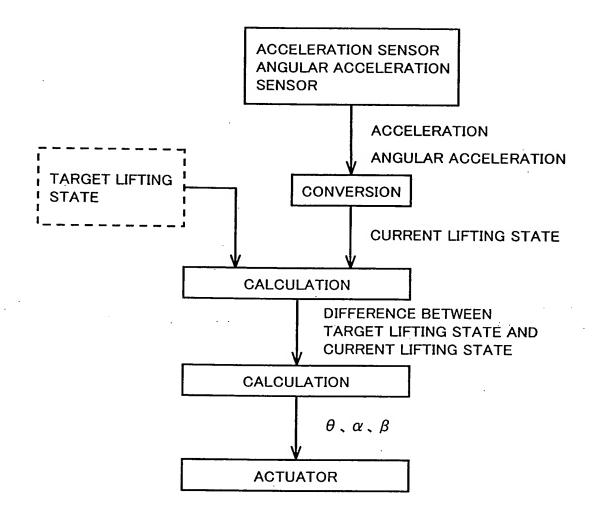
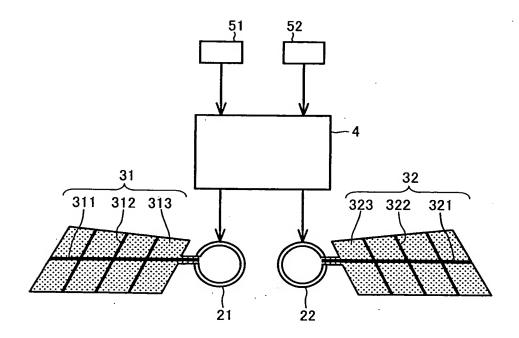


FIG.34



**FIG.35** 





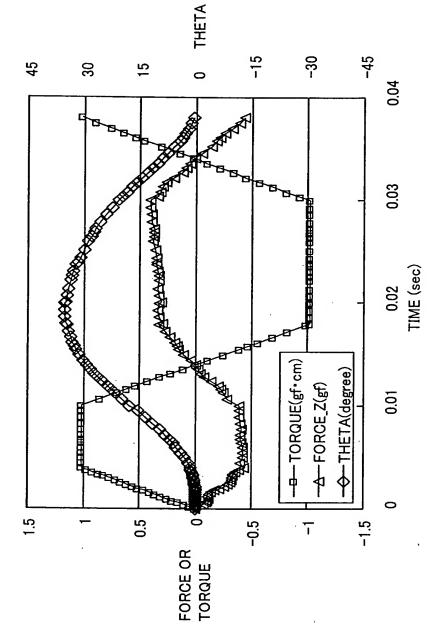
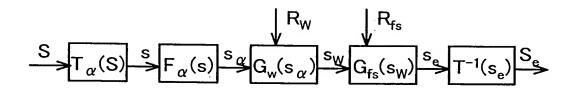


FIG.37

FIG.38



			<u> </u>			T	<del></del>
		x"+	x″-	z"+	z"-	θ <sub>y</sub> "+	θ ""-
	stroke $ heta$ $\uparrow$			0			
	stroke $ heta$ $\downarrow$				0		
	-d θ /dt ↑			0			
	-d <i>θ /</i> dt ↓				0		
S1	$-d\alpha/d\theta>d\alpha_{th}$	0					
	$-d\alpha/d\theta < d\alpha_{th}$		0				
	$\beta$ is about vertical to stroke direction.			0			
	$\beta$ is not vertical to stroke direction.				0		
	β>0	0					
	β<0		0				
50	-d β /dt ↑	0		0		0	
S2	-dβ/dt↓		0		0		0
	stroke $ heta$ $\uparrow$				0		
	stroke $ heta$ $\downarrow$			0			
	d <i>θ /</i> dt ↑				0		
<b>S</b> 3	dθ/dt↓			0			
	$d\alpha/d\theta>d\alpha_{th}$		0				
	$d\alpha/d\theta < d\alpha_{th}$	0					
	$oldsymbol{eta}$ is about vertical to stroke direction.				0		
	$oldsymbol{eta}$ is not vertical to stroke direction.			0			
C4	d <i>β /</i> dt 1	0			0		0
S4	dβ/dt↓		0	0		0	

FIG.40

	RIGHT ACTUATOR		LEFT ACTUATOR	
	DRIVING FREQUENCY	FLAPPING MOTION PATTERN	DRIVING FREQUENCY	FLAPPING MOTION PATTERN
UP	35Hz	В	35Hz	В
DOWN	25Hz	В	25Hz	В
GO FORWARD	30Hz	Α	30Hz	Α
HOVER	30Hz	В	30Hz	В
TURN RIGHT	30Hz	В	30Hz	A
TURN LEFT	30Hz	Α	30Hz	В

FIG.41

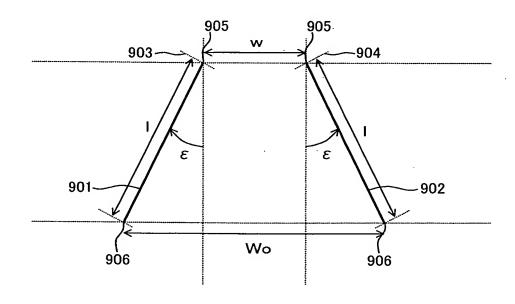


FIG.42

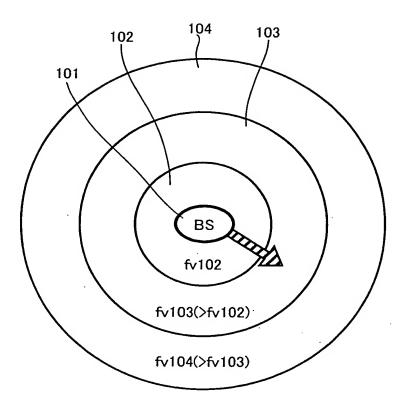


FIG.43

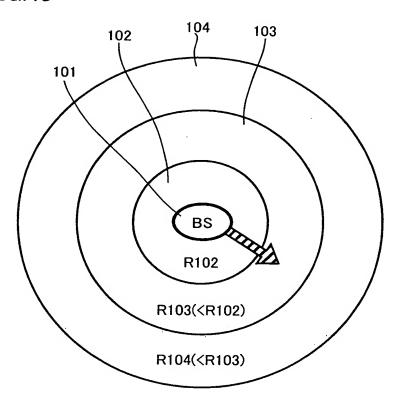
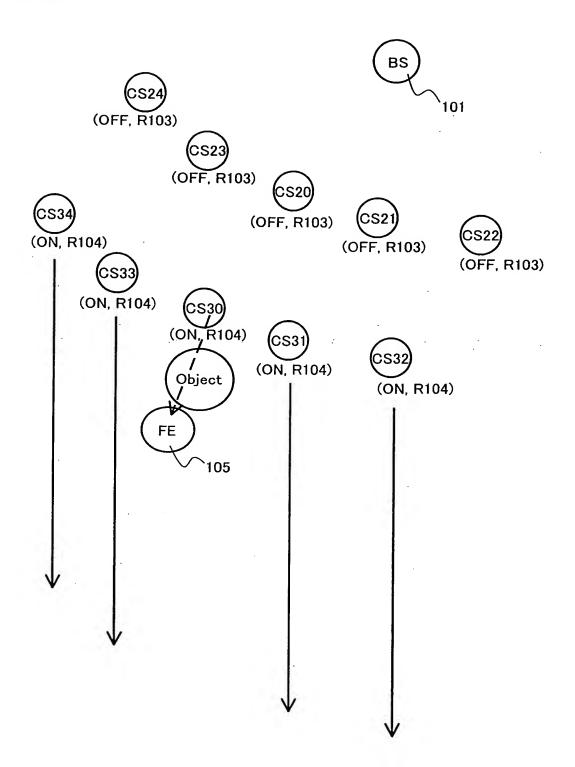


FIG.44



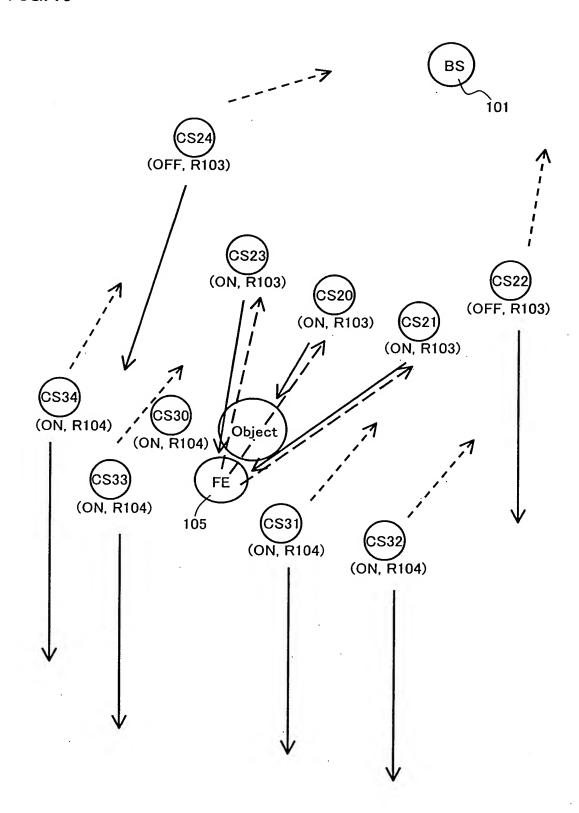


FIG.46

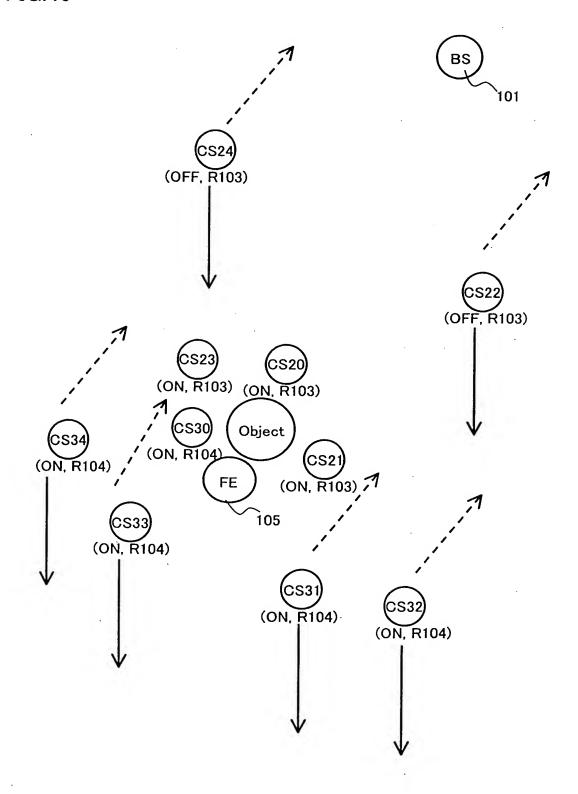
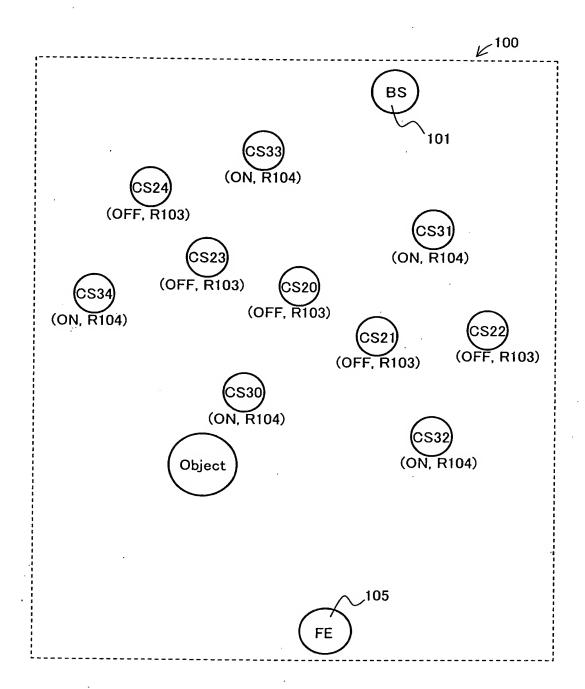
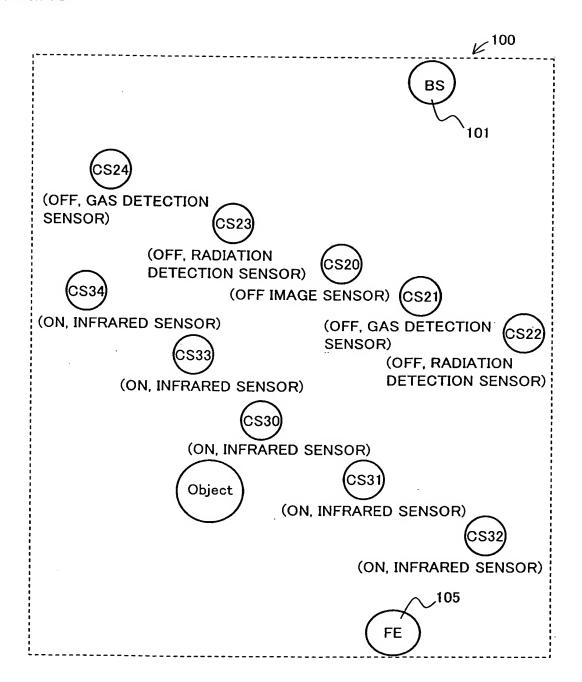
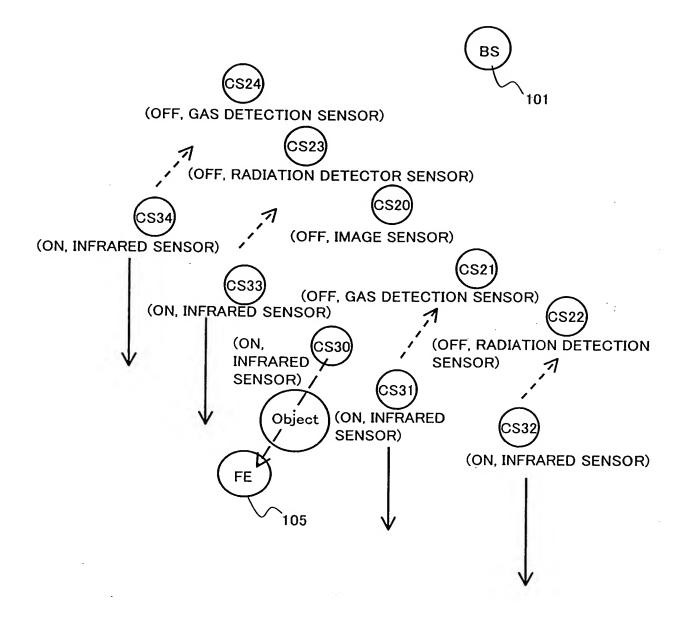
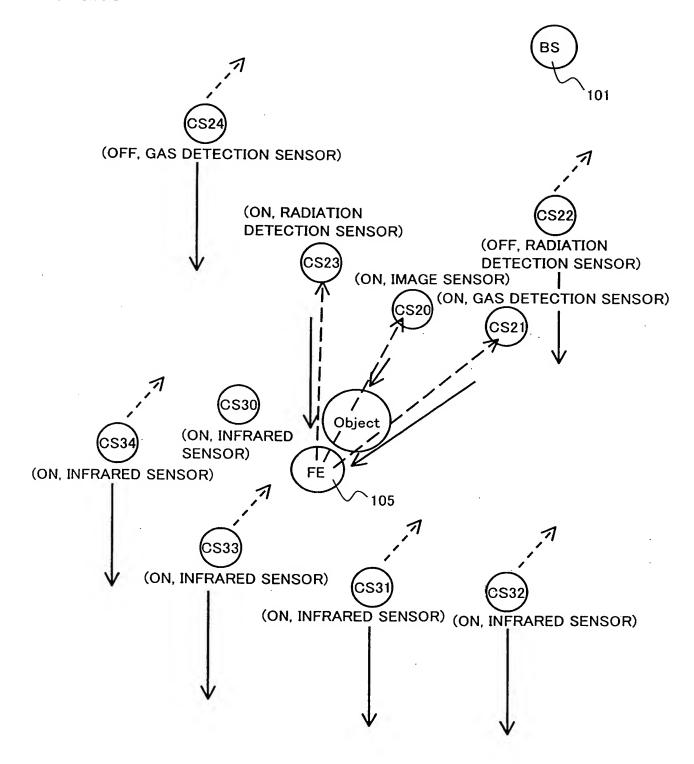


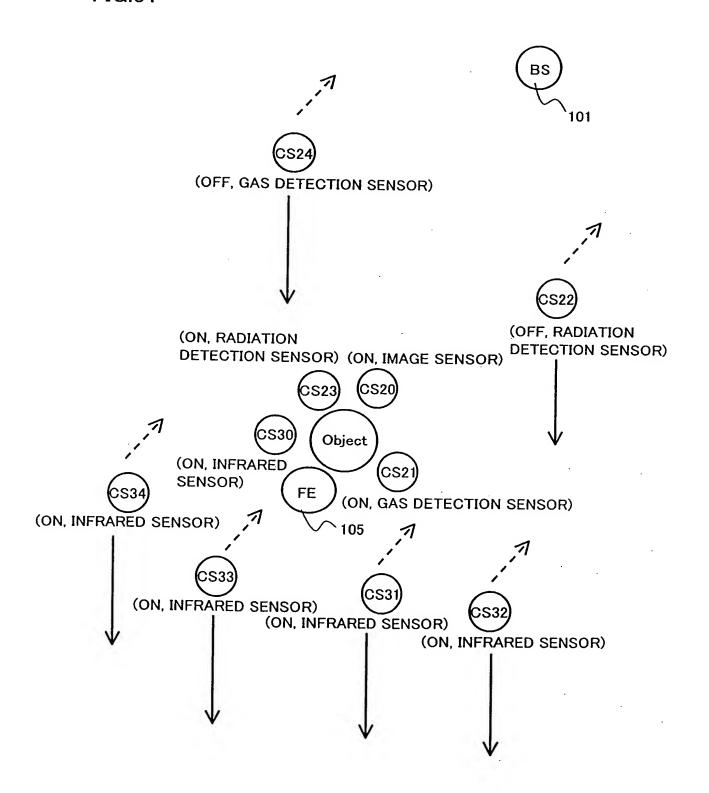
FIG.47

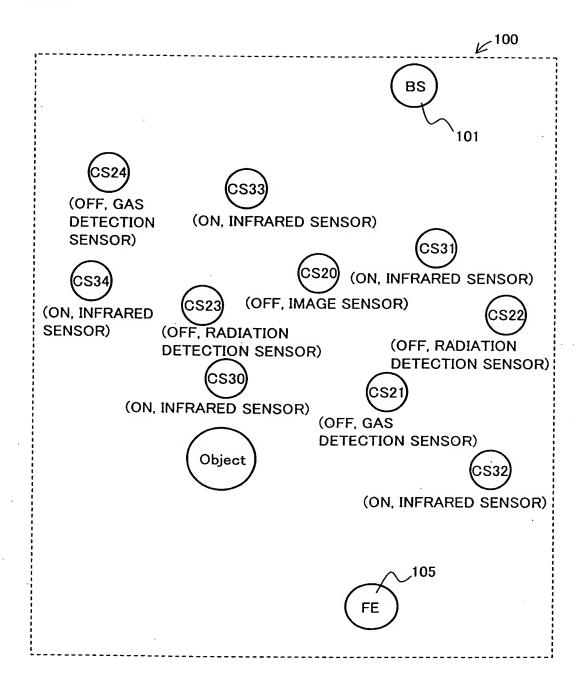


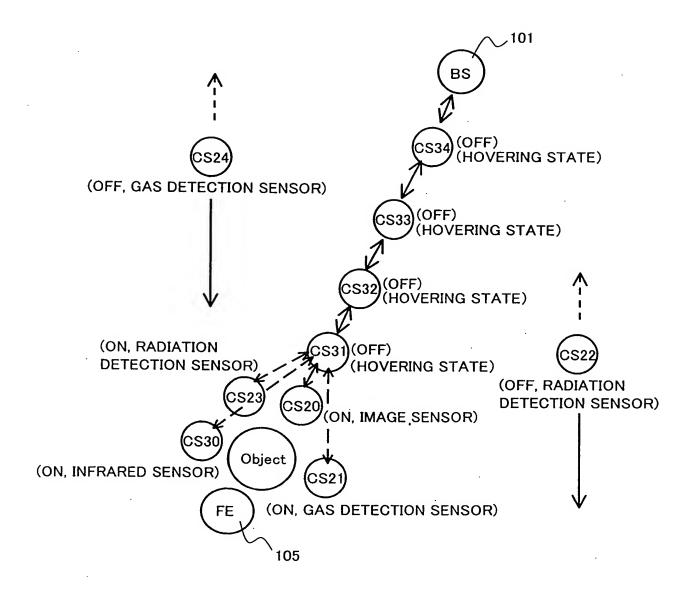


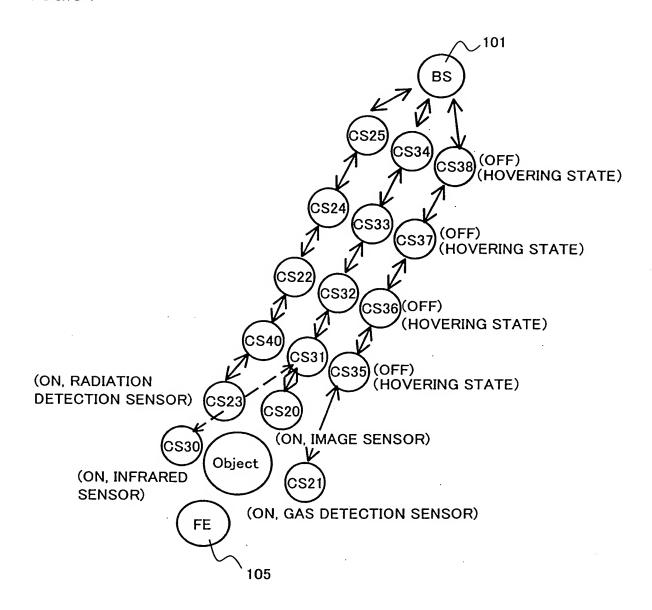


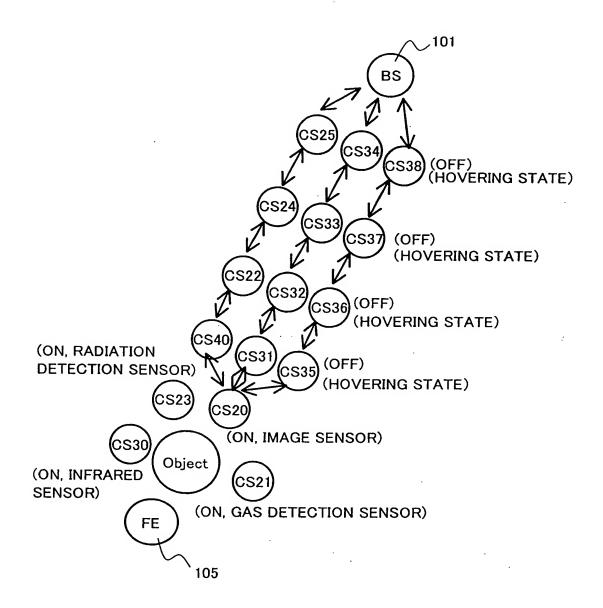












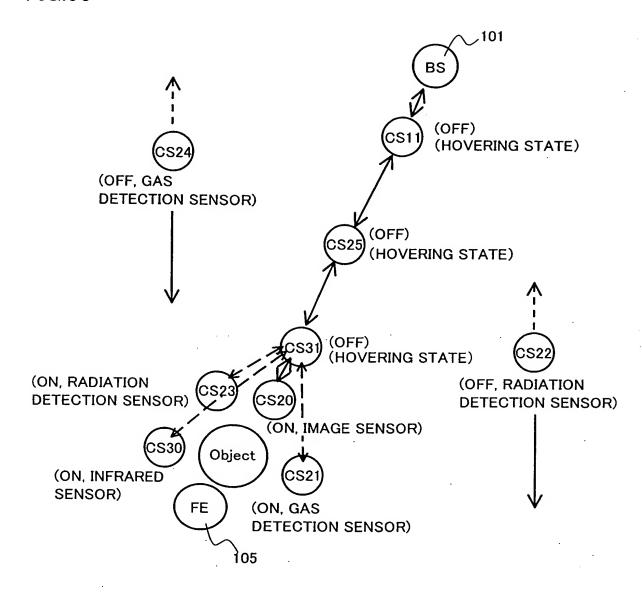


FIG.57

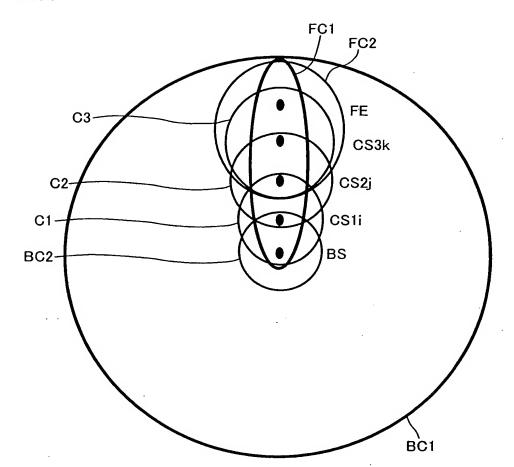
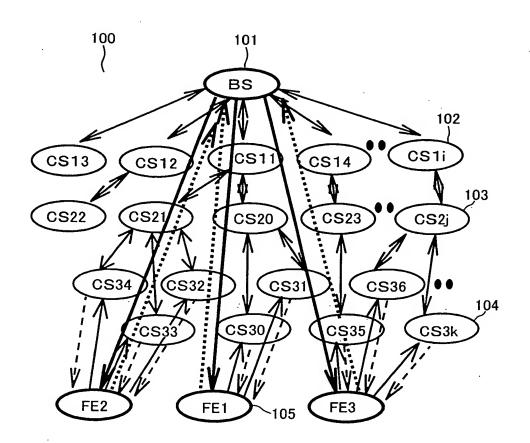
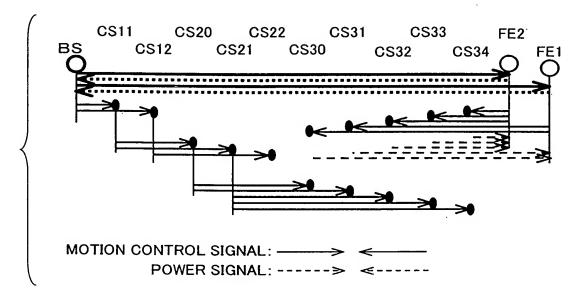


FIG.58



## FIG.59A



## FIG.59B

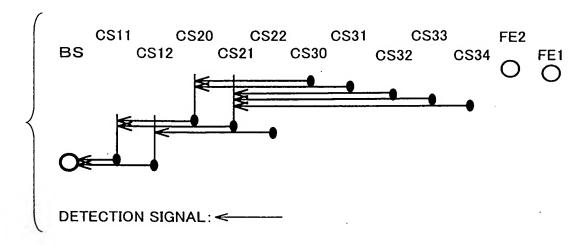
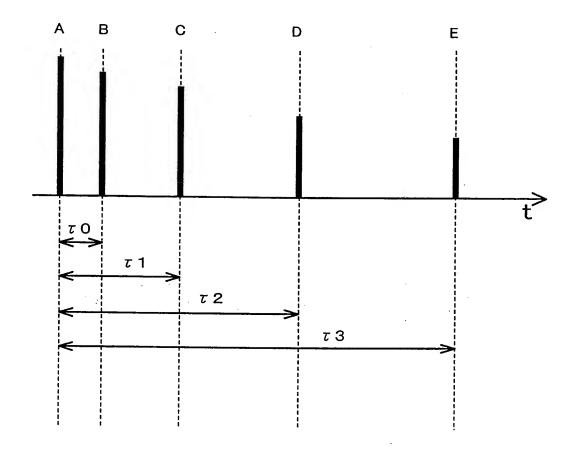


FIG.60



## FIG.61

	BS	CS1(i-2)	CS1(i-1)	CS1i
A LAYER (SYNCHRONOUS)	CODE 0	CODE 0	CODE 0	CODE 0
B LAYER (UPSTREAM)		CODE 10	CODE 10	CODE 10
C LAYER (DOWNSTREAM)	CODE 10	CODE 20	CODE 21	CODE 22

	CS2(j-3)	CS2(j-2)	CS2(j-1)	CS2j
A LAYER (SYNCHRONOUS)	CODE 0	CODE 0	CODE 0	CODE 0
B LAYER (UPSTREAM)	CODE 20	CODE 20	CODE 21	CODE 22
C LAYER (DOWNSTREAM)	CODE 30	CODE 31	CODE 32	CODE 33

	CS3(k-3)	CS3(k-2)	CS3(k-1)	CS3k
A LAYER (SYNCHRONOUS)	CODE 0	CODE 0	CODE 0	CODE 0
B LAYER (UPSTREAM)	CODE 30	CODE 30	CODE 30	CODE 31
C LAYER (DOWNSTREAM)	CODE 40	CODE 40	CODE 40	CODE 41

	FEn
A LAYER (SYNCHRONOUS)	CODE 0
B LAYER (UPSTREAM)	CODE 10
C LAYER (DOWNSTREAM)	CODE 40

FIG.62 PRIOR ART

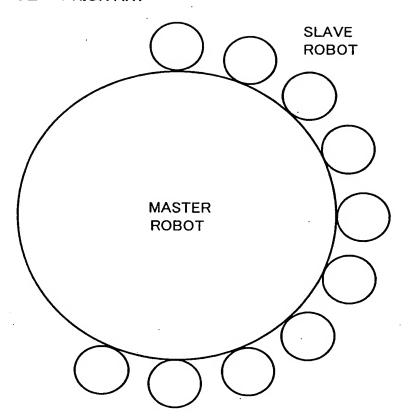


FIG.63 PRIOR ART

